



CAW JUNIOR CRICKET

COMMON LAWS FOR THE JUNIOR COMPETITIONS

(Updated – October 2023)

The laws and conditions of junior cricket shall be expressed in the CAW Rules and as modified in the succeeding paragraphs and specific age group competition documents.

Any condition not covered by the junior rules will default to the senior rules.

Experimental laws that are introduced by governing bodies E.G Cricket Australia, shall apply to all junior matches.

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1 STRUCTURE OF COMPETITIONS U12, U14, U16

These age group competitions will be made up of 1 or 2 divisions. The CAW Board will not know the make up of these divisions until team nominations are in, then:

- draws will be drafted with consideration for travel being a high priority.
- where teams are great distances apart, the game will be played at a neutral ground where possible.
- if there are enough sides in division 2, then we may play this in 2 zones ie east/west.

2 TEAM NOMINATIONS

Clubs shall forward the number of competing teams, age groups of these teams and division each team will play in to the CAW at least 7 days prior to the commencement of the season.

The following will apply:

- a. No late nominations will be accepted.
- b. In the U14 and U16 competitions, when a team being nominated consists of six or more players who played the previous season in the age group the team is being nominated for, the club must nominate that team in Division 1. However:

a player who played up an age group the previous season is not to be considered as one of the six. Eg: an U13 player who played U15s the previous season.
- c. When a club nominates two teams in the U14 or U16 age group at least one of the teams must be nominated for the Division 1 competition.

3 JUNIOR COORDINATORS

All Junior Coordinators must have a current Working With Children Check (WWCC). Clubs must retain a copy of the check and the CAW Junior Coordinator is to be given the name of the Coordinator and WWCC number.

4 COACH and or TEAM MANAGER NOMINATIONS

The CAW Board shall administer the junior competition and therefore require a team manager or coach to be nominated by each club for each team nominated. The following restrictions apply.

- a. All coaches/managers must be above 18 years of age.
- b. A team Coach, Manager, Umpire and Scorer must be appointed by each club to each team prior to the start of the season and their names and contact details must be forwarded to the CAW Junior Coordinator
- c. All team Coach, Manager, Umpire and Scorer will be held responsible for the conduct of their players both on and off the field of play.
- d. Each team Coach, Manager, Umpire and Scorer must have a current Working With Children Check.

Clubs must retain a copy of the check and the CAW Junior Coordinator is to be given the name of the Coach, Manager, Umpire and Scorer and their WWCC number.
- e. All coaches will be required to hold a level 1 coaching accreditation within the first half of the cricket season. If only a manager is appointed to a team then this manager must hold a level 1 coaching accreditation.

5 COACH, MANAGER, UMPIRE, SCORER AND PLAYER CONDUCT

All junior players, Coaches, Managers, Umpires and Scorers, including those representing CAW or CAW Murray, shall abide by the CAW Code of Conduct. Alleged breaches of the Codes shall be referred to the CAW Board and dealt with under CAW Rules. The *Code of Conduct can be found on the CAW web site.*

6 PLAYER ELIGIBILITY

The following restrictions shall apply to all age groups:

- a. Players in the U12, U14, and U16 competitions shall be under those respective ages as at the 1st September each year.
- b. Any player found to have participated in a match that they are too old for will result in a loss of any points scored unless they are covered by a Over Age Permit (**OAP**).
- c. Players are only to be registered to a club for one season, and clearances are required and will be provided as long as the player is a financial member of the club that they are leaving.
If a player wishes to change clubs mid season, then a clearance is required.
- d. Girls playing in any junior competition can play in age groups up to 2 years below their current age, without the need for an **OAP**.
- e. Where clubs have no junior team in a particular age group, junior players from that club may play junior cricket with any other club, whilst retaining registration with the original club. In this situation they must be registered to their senior club and then transferred to the junior club.

7 OVER AGE PERMITS

Players with disabilities and those individuals and clubs who cite special needs may apply in writing to the CAW Junior Coordinator for an over-age permit (**OAP**) to participate in the U12, U14 or U16 competitions. The application will be reviewed by the Junior Pennant Committee and a decision, along with any other special restrictions, will be forwarded to the nominating club. **Note** – Apart from players with disabilities and female players, any player who is more than 4 months over the age cut-off date (ie their DOB is after 30th December) will only be considered on a case to case basis for an **OAP**.

A player electing to play on an **OAP** shall be ineligible to:

- a. represent the CAW or CAW Murray in representative fixtures in that age group,
- b. receive CAW awards in that age group.
- c. play in any older junior team. They may however, act as a substitute player in an older junior team.

All details of OAP's will be forwarded to the other junior clubs playing in that age division.

If a player is found to have broken the restrictions applied by their **OAP**, all points scored by the team they have played in, when the infringement occurred, will be lost.

An **OAP** may be revoked by the Junior Pennant Committee at any time during the season

8 PLAYER REGISTRATION (CLUB DUTIES)

Clubs shall register all players via Play HQ and when registering players must:

- provide proof of age
- complete and sign a CAW Registration Form via Play HQ
- complete and sign any CAW Medical and Consent forms via Play HQ

The CAW Board shall have the power to enquire and determine the eligibility of any junior player.

9 TIMES OF PLAY

U12 matches shall be played on a Friday evening starting at 5 pm and should finish at 7.30 pm.

U16 matches shall be played on a Friday evening starting at 5 pm and should finish at 7.30 pm.

U14 matches shall be played on Saturday morning starting at 8.30am. The game may be delayed for up to 30min if ground conditions are unsafe due to dew on the pitch with no loss of overs.

Where clubs mutually agree, and permission has been obtained from the junior coordinator, matches may be played on other days and at other times. If the rest of the scheduled round is abandoned, then the result of the rescheduled game will be declared a bye.

10 PLAYER SUN SMART REQUIREMENTS

All junior players, in all age groups U12 through U16 inclusive, are expected to wear a broad brimmed cricket styled hats while playing in junior games, the only exception is when they are wearing helmets.

11 PLAYERS CRICKET ATTIRE

It is permissible for Club shirts to have numbers and names or nick names on the back. Shirts will be in Club Colours and clubs have the option to wear coloured pants or white pants.

Games played on turf

If possible junior cricketers should wear spikes when playing on turf.

12 WET WEATHER

The CAW Board has the right to determine if weather conditions will prevent play from starting. Should this occur all clubs will be notified ASAP.

Where CAW does not call off games, the following shall apply:

a) **DECISION TO ABANDON THE DAYS PLAY due to wet weather for a 1 day game or day 1 of a 2 day game.**

Decisions made prior to 1 hour before the scheduled starting time.

The home team shall decide if the commencement of play is not possible due to wet weather. **This decision can be made by the home team up to 1 hour before the scheduled start time as per the following:**

4pm for Friday night games and if possible by 8am of the morning of the game and the opposition club, and CAW Junior Coordinator, notified.

7:30am for Saturday morning games, or by 8pm the night before and the opposition club, and CAW Junior Coordinator, notified.

Home teams cannot decide to abandon play on the **second day of a 2 day game alone**. This decision must be made by consultation with the away teams' coach or manager and between both teams a decision can be made to proceed or abandon the game.

b) **DECISION TO ABANDON THE DAYS PLAY due to wet weather for 1 and 2 day games**

Decisions made within 1 hour of the scheduled starting time

In the event of wet weather preventing the commencement of play, the home team will contact the away teams' coach/manager and between them they will decide if the game is to proceed. The CAW Junior Coordinator is to be contacted if the game does not proceed.

13 LATE STARTS DUE TO WET WEATHER (2 day games)

FIRST DAY

- a. If more than one hour is lost before play starts on the first day, **then the game will revert to a one day game** on the second day.
- b. If less than an hour is lost before the start of play on the first day then the total number of overs to be bowled will be reduced by 1 run for every 5 minutes. Teams will then continue play on day 1 until the reduced number of legitimate deliveries for a day's play are bowled (as per specific age group). The second day's play will only have the same number of legitimate deliveries that were bowled on day 1.
- c. If more than one hour is lost once the game begins, then the total number of overs to be bowled will be reduced by 1 run for every 5 minutes. The team batting first, unless dismissed, shall be entitled to receive the total number of legitimate deliveries for a day's play (as per specific age group), even if the team batting first has to continue their innings on day 2. However, if the team batting first is dismissed on day 1 then the team batting second will be entitled to the number of overs remaining, minus the 3 over changeover. The second day's play will have no alteration to the number of overs to be bowled.
For U14 and U16s refer to either Scenario 2 or 3 in specific age group rules.

For U12's quarters cricket is still mandatory and the team batting first is entitled to the minimum number of legitimate deliveries for a quarter innings.

For U12's div 1 quarters cricket is still mandatory and the team batting first is entitled to the minimum number of legitimate deliveries for a quarter innings.

LATE STARTS DUE TO WET WEATHER (2 day games)

SECOND DAY

If a game starts after 9.30am or 5.30pm the game reverts to ordinary conditions and will finish when a result has been obtained or the time is 11.30am or 7.30pm.

If both coaches agree that play is not likely to commence, they may call the game off.

14 LATE STARTS DUE TO WET WEATHER (1 day game)

- a. If more than one hour is lost before play starts, **the game will be abandoned**
- b. If less than an hour is lost before the start of play, then **the total number of overs to be bowled for the day will be reduced by 1 run for every 5 minutes** and teams will continue play until each team is either dismissed or has received half of the reduced days total overs
- c. If more than one hour is lost once the game begins, then **the total number of overs to be bowled for the day will be reduced by 1 run for every 5 minutes** and the team batting first, unless dismissed, shall be entitled to receive the number of legitimate deliveries for an innings (as per specific age group). The team batting second will then be entitled to bat for the remaining game time.
- d. No team shall bat for more than the minimum number of overs (as per specific age group).

15 CONTINUATION OF PLAY DUE TO WET WEATHER (General)

If it starts to rain during play, and the team managers/coaches disagree on whether to continue or abandon play, then play shall be abandoned.

16 LIGHTNING AND THUNDER

All coaches, managers/captains and anyone else with delegated responsibility for players are instructed to exercise extreme caution during thunderstorms.

Advice to date is that the 30/30 rule should be applied. That is if lightning and thunder are separated by a period of time less than 30 seconds then you are to leave the field or training area immediately and seek shelter in a building or motor vehicles – not under trees.

A period of 30 minutes should elapse before play or training is resumed. If during this time lightning is again observed contrary to the 30/30 rule, the 30 minutes starts again. Common sense should also prevail.

If lightning is observed in your vicinity, leave the field. Do not hesitate to take the initiative and lead your players off if the opposition and/or umpires do not agree.

17 ADVERSE WEATHER REGULATIONS

The Junior Coordinator and CAW Pennant Committee will make the decision as to whether play will commence in the case of extreme heat, smoke or other adverse weather conditions.

These decisions will be made for U12's and U16's by 3.00pm Friday and for U14's by 7am Saturday, and posted on the Website and sent out via Play HQ and Team App

- a. On days where extreme heat is called and play is continued then in U14 and U16 competitions, quarters cricket is recommended.
- b. Extra drink breaks are recommended.
- c. Bowlers may have drinks placed on the boundary line, which can be consumed at the completion of an over
- d. When a batsman is dismissed, drinks maybe taken onto the ground for the fielding side and the not out batsman.
- e. The above strategies need to be completed quickly as not to impact on the minimum number of overs and the game finishing time.

18 ABANDONED GAME

All games abandoned will be declared a draw.

It is the home teams' responsibility to notify the CAW Junior Coordinator of all abandoned games.

19 HOME TEAM

The home team is the team named first on the CAW draw even if the game is played at a neutral ground.

20 GAME DAY DUTIES (HOME TEAM)

It is the home team's responsibility to:

- ensure the ground is marked appropriately,
- supply stumps,
- provide a competent score person for all games
- provide a competent person to act as umpire. (must be a minimum age of 16yrs)
- live score on Play HQ if possible, otherwise use a score book then
- input the results and their teams scores on Play HQ

21 GAME DAY DUTIES (AWAY TEAM)

It is the away team's responsibility to:

- provide a competent score person for all games
- provide a competent person to act as umpires. (must be a minimum age of 16yrs)
- input their teams scores on Play HQ

22 FORFEITS

Should a forfeit occur the home team is still required to input the result in Play HQ

23 MINIMUM PLAYERS REQUIRED FOR A GAME TO START

A minimum of 7 players from each team are required for a match to commence. A team unable to field 7 players will incur a forfeit.

24 MAXIMUM PERMISSIBLE PLAYER NUMBERS

Refer to each age group section for maximum player numbers and any restrictions.

25 BATTING (Protective Equipment)

In all junior matches players batting shall wear:

- batting pads,
- batting gloves,
- a thigh guard,
- a groin protector and
- an approved helmet which meets the BS7928.2013 British Standard Requirements

Chest and forearm guards are optional.

26 BATTING (Restrictions)

Refer to each age group section for compulsory retirement figures and restrictions.

27 BOWLING (Common Rule)

In all junior matches a ball that:

is a full toss above waist height to a facing batter whilst the batter is in their normal stance at the crease, shall be called a "NO BALL".

28 BOWLING RESTRICTIONS (Common Rules)

Bowling restrictions must be strictly adhered to. If breached the following penalties will apply:

- A 5 run penalty will be applied as soon as a bowler bowls the first ball of an extra over
- A 2 run penalty will be applied for every ball bowled after the first ball of an extra over
- Any wickets taken during this, or any subsequent, overs will be overturned.

29 WICKET KEEPING RESTRICTIONS (Common Rule) In

all junior matches the wicket keeper must wear:

- keeping pads,
- keeping gloves and
- groin protector while game is in progress.

In all CAW Junior matches (U12- U16 inclusive), keepers must wear an approved helmet which meets the BS7928.2013 British Standard Requirements at all times. Failure to do so will result in suspension of said player (2 Matches per incident)

30 BOUNDARY SIZE

Refer to each age group section for boundary size.

31 BALL

Refer to each age group section for further information about the appropriate ball.

32 JUNIOR COMPETITION GAMES PLAYED ON TURF

Juniors games can be played on the same prepared Turf wicket in the morning as where a Second Grade game is being played in the afternoon. This is acceptable in both Provincial and District Competitions.

A Club may prepare a separate wicket for Juniors in the morning when there is a First grade game to be played on that field in the afternoon.

33 ASSOCIATION AWARDS

All association awards are based on aggregate. Where there is more than one winner, each person will receive an award.

34 PLAYER QUALIFICATION FOR THE HOME AND AWAY SEASON

Should a club field more than one team in the same age group and division, a player can play with either side division for the home and away season.

Once a player has played 5 games in one side in one age group/division he/she is ineligible to play finals in the other side, unless both sides are playing finals on the same day.

Players are able to play up a division or age group but again the above clauses apply.

35 PLAYER QUALIFICATION FOR FINALS

All players must be currently registered to the club or in the case of a combined club's team, one of the clubs to play finals for that club team or combined club team.

Once a registered player has played more than 8 U16 games for a specific team, regardless of division or age group, this player cannot play for a team in a lower division or age group final. Unless the said registered player has played 6 days of cricket in a lower division or age group for a specific side

A player must play three junior matches for a specific team to qualify to play finals for that team or any higher age group/division.

If a club with two teams in the same age group and division are playing finals on the same day, then there can be a maximum of three player changes between the two teams, however these players must have played three matches with the specific team they will play in on the day.

36 FINALS

There will be finals for all CAW Junior competitions.

The makeup of the finals for the U12 Div1 and Div 2, U14 and U16 competitions will be determined by the number of teams nominated in each division and the conduct of the final's series shall be in accordance with the applicable sections of CAW Rules.

Where possible, the teams that finish in the top half of the finals draw will have the opportunity to host the first week of the finals.

37 TIES IN FINALS

In the event of a tie the team that finished higher on the ladder will be declared the winner.

38 ABANDONED FINALS

In the event of an abandoned game due to wet or adverse weather conditions and where the game cannot be re-scheduled, the team that finished higher on the ladder will be declared the winner.

39 WICKETS FOR FINALS

- a. All U12 Div 1 and Div 2 finals will be played on hard wickets.
- b. The competing teams finishing in the top half of the U14 and U16 finals draw will have the opportunity to play their final game on their home ground on turf. However, they must provide an acceptable hard wicket back up approved by CAW Board.
- c. If the ground is scheduled to hold a senior game, a second pitch must be prepared.
- d. Where a club is unable to host the final, the Junior Coordinator will determine where the game is to be played.
- e. The umpires will have the final say on the morning the game is scheduled to start to decide whether the wicket is playable or not. They have the authority to move the game to the back up hard wicket should this be necessary before 7.45am on the Saturday.
- f. The umpires will have the final say on the evening the game is scheduled to start to decide whether the wicket is playable or not. They have the authority to move the game to the back up hard wicket should this be necessary before 4.45pm on the Wednesday or the Friday if it is a One Day Match.
- g. In the grand final, the team that finished higher on the ladder will have the opportunity to host the grand final subject to the conditions (b to e) above.