

U12 Div 1 – Summary of Rules

Game Type	T/20
Ball	142g White Kookaburra 2 Piece
Overs	20 Overs per team (120 balls)
Protective Equipment	Helmet for all batsmen and wicket keepers (BS 7928.2013 British Standard Requirements) Pads Gloves Protector (Male)
Boundary	45m maximum from centre of wicket
Pitch Type and Length	Hard wicket and 18m in length (Stump to Stump)
Team	9 players per team (However coaches can agree to have additional players on their teams so everyone can either get a bat or a bowl)
Batting	Each player can face a maximum of 25 balls before having to retire. No balls that are scored from count towards balls faced. Wides (and No Balls that are not scored from) do not count towards balls faced. Retired batters can return when all others have batted, in the order that they retired.
Bowling	All players to bowl Minimum 2 overs and Maximum 3 overs per player Bowlers change to bowl from one end
Fielding	No Fielders within 10 metres of the bat except for regulation (Offside) slips, gully, and wicket keeper. Wicket Keeper to change after 10 overs.
Dismissals	All Dismissals are in play except LBW
Minimum Players	Minimum 7 players per team required to play the game. 7 player team – 6 players bowl 3 overs and 1 player to bowl 2 overs and batting retirement 25 balls 8 player team – 4 players to bowl 3 overs and 4 players to bowl 2 overs and batting retirement 25 balls
Equipment	2 sets of knockdown stumps with bails Bat size recommended size 4 or 6 (weight 830g / 2.22lb) Pitch length and boundary measure Boundary markers and chalk to mark crease